

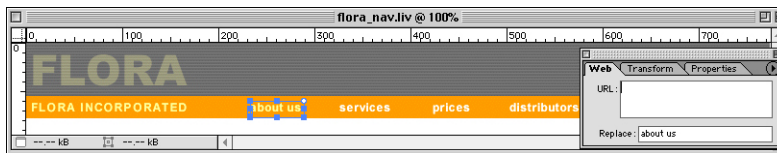
Adobe GoLive 6.0

Importing Variable Text Elements from LiveMotion into GoLive for Easy Text Updates

You can use the power of LiveMotion to create visually interesting or animated navigation pieces, and then automate the process of altering that text when you bring those pieces into GoLive. This allows a production-level person to change text within more complex navigation in GoLive without the need to learn LiveMotion.

1. Build your navigation in LiveMotion with Live Text.

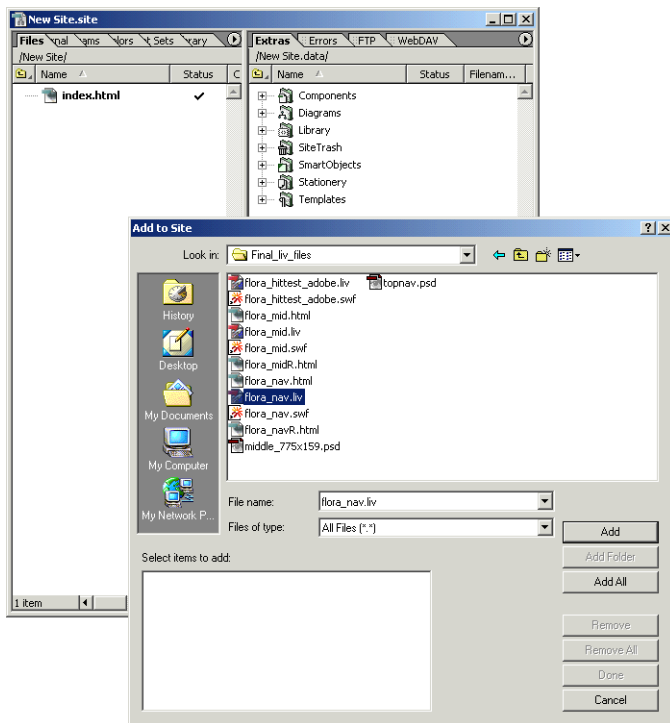
To make the text elements within the navigation “live,” select a text element and then choose the Web tab in the Properties window. Type in a variable name for that text block in the Replace dialog box. Repeat this step to assign a variable name to each text element in the navigation.



2. Import the LiveMotion navigation object into GoLive.

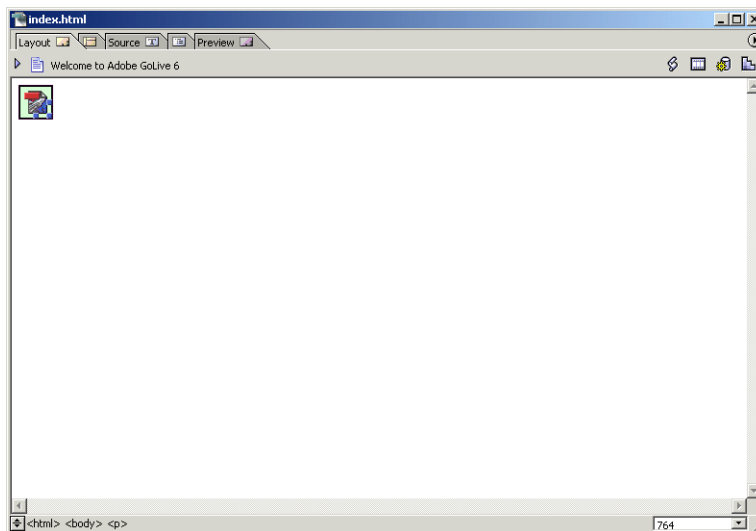
Start by opening the Site Window in GoLive. Next import the LiveMotion file with File > Import > Files to Site and select and add the LiveMotion source LIV file. You may also drag the file from your desktop to the Files tab in the Site Window.

Note: LiveMotion must be installed on the same computer as GoLive to work with LiveMotion source files.



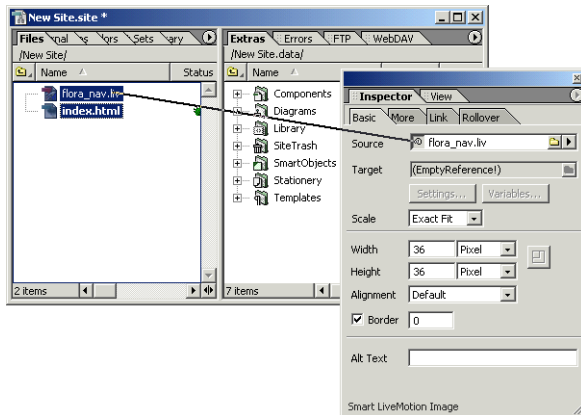
3. Create a GoLive “Smart Object.”

Next, while still in the Site Window, double-click the index.html page to open it in the Document Window. Make sure the page is in “Layout Mode” by selecting the Layout tab. Next, drag the Smart LiveMotion icon from the Smart Set in the Objects Palette to the desired location in the Layout Editor.



4. Link the Smart Object to the LiveMotion source file.

Make sure the LiveMotion Smart Object is selected in the Layout Editor. Then in the Inspector Window, drag from the Point and Shoot button to the LiveMotion source file in the Site Window. GoLive performs an interpretation and import process while it associates the Smart Object with the source file. When finished, the application displays the LiveMotion Variable Settings dialog box.



5. Replace the Live Text used in the navigation with alternate text.

Select the text you want to change in the Variable Settings dialog box by highlighting the Variable Object name. Then click the Set Text checkbox and type or paste in the new text. Cutting and pasting has the advantage of preserving special characters without retyping, for example for foreign language translations. After making all necessary text replacements, choose OK. When you preview the page in the Document Window, the replacement text you cut and pasted for each variable will appear in the navigation instead of the original text. Note that any variable text element from LiveMotion source file can be updated in GoLive using this same technique.

